

Whole School Progression of Knowledge

Science — Learning all about the world around us. We observe, describe and experiment to find out facts about the universe.

			Subject Knowledge	Subject Knowledge		
Nursery	Plants	Electricity/Light/Forces/Sound	Materials		Living Things	
	Use all their senses in hands-on exploration of natural materials.	Explore how things work. Talk about the differences in materials	Use all their senses in hands-on exploration of natural materials.		Understand the key features of the life cycle of a plant and an animal.	
	Explore collections of materials with similar and/or different properties.	and changes they notice. Explore and talk about different forces	Explore collections of materials with similar and/or different properties.		Begin to understand the need to respect and care for the natural environment and all living things.	
	Plant seeds and care for growing plants. Understand the key features of the life	they can feel.	Talk about the differences between materials and changes they notice.		Use all their senses in hands-on exploration of natural materials.	
	cycle of a plant and an animal. Begin to understand the need to respect and care for the natural environment				Begin to make sense of their own lifestory and family's history.	
	and all living things.				Explore collections of materials with similar and/or different properties.	
Reception	Earth and Space	Animals/Humans	Materials/Light/Forces/Sound	Seasons	Living Things and their habitats	
	Explore the natural world around them. Describe what they see, hear and feel whilst outside.	Recognise some environments that are different to the one in which they live. Talk about members of their immediate family and community.	Explore the natural world around them. Describe what they see, hear and feel whilst outside.	Explore the natural world around them. Describe what they see, hear and feel whilst outside.	Draw information from a simple map. Explore the natural world around them. Describe what they see, hear and feel	
		Name and describe people who are familiar to them.		Understand the effect of changing seasons on the natural world around them.	whilst outside. Recognise some environments that are different to the one in which they live	
	Plants	Animals including Humans	Everyday Materials (Y1) Uses of Everyday Materials (Y2)	Seasonal Change	Living Things and their Habitats	
KS1 NC	Year 1 Identify and name a variety of common wild and garden plants, including deciduous and evergreen trees Identify and describe the basic structure of a variety of common flowering plants, including trees. Year 2 Observe and describe how seeds and bulbs grow into mature plants	Vear 1 Identify and name a variety of common animals including fish, amphibians, reptiles, birds and mammals Identify and name a variety of common animals that are carnivores, herbivores and omnivores Describe and compare the structure of a variety of common animals (fish, amphibians, reptiles,	Pear 1 Distinguish between an object and the material from which it is made Identify and name a variety of everyday materials, including wood, plastic, glass, metal, water, and rock Describe the simple physical properties of a variety of everyday materials Compare and group together a variety of everyday materials on the	Observe changes across the four seasons Observe and describe weather associated with the seasons and how day length varies.	Explore and compare the differences between things that are living, dead, and things that have never been alive Identify that most living things live in habitats to which they are suited and describe how different habitats provide for the basic needs of different kinds of animals and plants, and how they depend on each other	

	Find out and describe how plants need water, light and a suitable temperature to grow and stay healthy.	birds and mammals, including pets) Identify, name, draw and label the basic parts of the human body and say which part of the body is associated with each sense. Year 2 Notice that animals, including humans, have offspring which grow into adults Find out about and describe the basic needs of animals, including humans, for survival (water, food and air) Describe the importance for humans of exercise, eating the right amounts of different types of food, and hygiene.	basis of their simple physical properties. Year 2 Identify and compare the suitability of a variety of everyday materials, including wood, metal, plastic, glass, brick, rock, paper and cardboard for particular uses Find out how the shapes of solid objects made from some materials can be changed by squashing, bending, twisting and stretching.		 Identify and name a variety of plants and animals in their habitats, including microhabitats Describe how animals obtain their food from plants and other animals, using the idea of a simple food chain, and identify and name different sources of food.
	Plants	Animals including Humans	Everyday Materials (Y1) Uses of Everyday Materials (Y2)	Seasonal Change	Living Things and their Habitats
Year 1	Can name trees and other plants that they see regularly. Can describe some of the key features of	Can name a range of animals which includes animals from each of the vertebrate groups.	Can label a picture or diagram of an object made from different materials.	Can name the four seasons and identify when in the year they occur.	
	these trees and plants e.g. the shape of the leaves, the colour of the flower/blossom.	Can describe the key features of these named animals.	Can describe the properties of different materials.	Can describe weather in different seasons over a year.	
	Can point out trees which lost their leaves and those that kept them the whole year.	Can label key features on a picture/diagram.	Classify objects made of one material in different ways e.g. a group of object made of metal.	Can describe days as being longer (in time) in the summer and shorter in the winter.	
	Can point to and name the parts of a plant, recognising that they are not always the same e.g. leaves and stems	Can write descriptively about an animal. Can write a What am I? riddle about an animal.	Classify in different ways one type of object made from a range of materials e.g. a collection of spoons made of different materials.	Can describe other features that change through the year. Collect information about the weather	
	may not be green.	Can describe what a range of animals eat.	Classify materials based on their	regularly throughout the year. Present this information in tables and	
	Make close observations of leaves, seeds, flowers etc.	During PE lessons, can follow instructions involving parts of the body.	Test the properties of objects e.g.	charts to compare the weather across the seasons. Collect information, regularly	
	Compare two leaves, seeds, flowers etc. Classify leaves, seeds, flowers etc. using a range of characteristics.	Can label parts of the body.	absorbency of cloths, strength of party hats made of different papers, stiffness of paper plates, waterproofness of shelters.	throughout the year, of features that change with the seasons e.g. plants, animals, humans.	
	Identify plants by matching them to named images.	Can explore objects using different senses.	Can use their test evidence to answer the questions about properties e.g. "Which cloth is the most absorbent?"	Present this information in different ways to compare the seasons.	
	Make observations of how plants change over a period of time.	Make first-hand, close observations of animals from each of the groups. Compare two animals from the same or	Can choose an appropriate method for testing an object for a particular property.	Gather data about day length regularly throughout the year and present this to compare the seasons.	
	When further afield, spot plants that are the same as those in the local area studied regularly, describing the key	different groups. Classify animals using a range of	Can sort objects and materials using a range of properties.	Use the evidence gathered to describe the general types of weather and changes in the day length over the	

features that helped them.	features.	seas	asons.	
Can sort and group parts of plants using similarities and differences.	Identify animals by matching them to named images.		e their evidence to describe some her features of their surroundings,	
similarities and differences.	Hameu images.		g. themselves, animals, plants that	
Can use simple charts etc. to identify	Classify animals according to what they		ange over the seasons.	
plants.	eat.			
Can collect information on features that change during the year.	Make first-hand close observations of parts of the body e.g. hands, eyes. Compare two people.	diffe fore	emonstrate their knowledge in ferent ways e.g. making a weather recast video, writing seasonal poetry, eating seasonal artwork.	
Can use photographs to talk about how plants change over time.	Take measurements of parts of their body. Compare parts of their own body. Can name body parts correctly when			
	talking about measurements and comparisons e.g. "My arm is x straws			
	long." "My arm is x straws long and my leg is y straws long. My leg is longer than my arm." "We both have hands,			
	but his are bigger than mine." "These people have brown eyes and these have			
	blue."			
	Can talk about their findings from investigations using appropriate			
	vocabulary e.g. "My fingers are much better at feeling than my toes" "We found that the crisps all taste the same."			
	Look for patterns between people e.g. Do people with big hands have big feet?			
	Classify people according to their features.			
	Investigate human senses e.g. Which part of my body is good for feeling, which is not? Which food/flavours can I identify by taste? Which smells can I match?			
	Can sort and group animals using similarities and differences.			
	Can use simple charts etc. to identify unknown animals.			
	Can create a drawing of an imaginary animal labelling its key features.			
	Can use secondary resources to find out			

		what animals eat, including talking to			
		experts e.g. pet owners, zookeepers			
		etc.			
		Can use first-hand close observations to			
		make detailed drawings.			
	Plants	Animals including Humans	Everyday Materials (Y1)	Seasonal Change	Living Things and their Habitats
			Uses of Everyday Materials (Y2)		
Year 2	Research and plan when and how to	Can describe how animals, including	Can name an object, say what material it		Explore the outside environment
	plant a range of seeds and bulbs.	humans, have offspring which grow into	is made from, identify its properties and		regularly to find a range of items outside
		adults, using the appropriate names for	make a link between the properties and a		that are living, dead and never lived.
	Look after the plants as they grow –	the stages.	particular use.		
	weeding, thinning, watering etc.				Classify objects found in the local
	Can nurture seeds and bulbs into mature	Can state the basic needs of animals,	Can classify materials.		environment.
	plants identifying the different	including humans, for survival.			
	requirements of different plants.		Can sort materials using a range of		Can name a range of animals and plants
		Can state the importance for humans of	properties.		that live in a habitat and micro-habitats
	Make close observations and	exercise, eating the right amounts of			that they have studied.
	measurements of their plants growing	different types of food, and hygiene.	Can label a picture or diagram of an		Can give key features that mean the
	from seeds and bulbs.		object made from different materials.		animal or plant is suited to its micro-
		Explore the effect of exercise on their			habitat.
	Make comparisons between plants as	bodies.	For a given object can identify what		
	they grow.		properties a suitable material needs to		Observe animals and plants carefully,
		Investigate washing hands, using glitter	have.		drawing and labelling diagrams.
	Can describe how plants that they have	gel/pepper.			
	grown from seeds and bulbs have		Can explain using the key properties why		Can talk about how the features of these
	developed over time.	Can measure/observe how animals,	a material is suitable or not suitable for a		animals and plants make them suitable
		including humans, grow.	purpose.		to the habitat.
	Make close observations of seeds and		Make suggestions about alternative		
	bulbs.	Ask people questions and use	materials for a purpose that are both		Can talk about what the animals eat in a
		secondary sources to find out about the	suitable and unsuitable.		habitat and how the plants provide
	Can identify plants that grew well in	life cycles of some animals.			shelter for them.
	different condition.		Test the properties of materials for		
		Can describe, including using diagrams,	particular uses e.g. compare the		Can explain in simple terms why an
	Can spot similarities and differences	the life cycle of some animals, including	stretchiness of fabrics to select the most		animal or plant is suited to a habitat e.g.
	between bulbs and seeds.	humans and their growth to adults e.g.	appropriate for Elastigirl's costume, test		the caterpillar cannot live under the soil
		by creating a life cycle book for a	materials for waterproofness to select the		like a worm as it needs fresh leaves to
	Classify seeds and bulbs.	younger child.	most appropriate for a rain hat.		eat; the seaweed we found on the beach
			Can begin to choose an appropriate		cannot live in our pond because it is not
		Observe animals growing over a period	method for testing a material for a		salty.
		of time e.g. chicks, caterpillars, a baby.	particular property.		
			Can use their test evidence to select		Create simple food chains from
		Ask questions of a parent about how	appropriate material for a purpose e.g.		information given e.g. in picture books
		they look after their baby.	Which material is the best for a rain hat?		(Gruffalo etc.)
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		Ask pet owners questions about how	Whilst changing the shape of an object		Can construct a simple food chain for a
		they look after their pet.	can describe the action used.		familiar local habitat that starts with a
		Character than Law 1	Can use the words flexible and/or stretchy		plant and has the arrows pointing in the
		Show what they know about looking	to describe materials that can be changed		correct direction. Use first hand
		after a baby/animal by creating a	in shape and stiff and/or rigid for those		experiences. Using a food chain can
		parenting/pet owners' guide.	that cannot.		explain what animals eat.
		Explain how development and health	Can recognise that a material may come		
		Explain now development and health	can recognise that a material may come		

	might be affected by differing	in different forms which have different	
	conditions and needs being met/not	properties.	
	met.		

	Vocabulary Progression						
Nursery	Plants	Electricity/Light/Forces/Sound	Materials	Living Th	ings		
	Model and encourage children to use	Model and encourage children to use	Model and encourage children to use	Model and encourage ch	ildren to use		
	vocabulary such as:	vocabulary such as:	vocabulary such as:	vocabulary such as:			
	plant, leaf, stem, trunk, branch, root,	battery, plug, socket, electricity, wire,	mix, stir, cook, hot, oven, microwave,	egg, chick, bird, caterpill	ar, cocoon,		
	bark, flower, petal, seed, berry, fruit,	sound, light, move	change, burn, melt, hard, runny, set,	chrysalis, butterfly, frog	spawn, tadpole,		
	vegetable, bulb, plant, hole, dig, water,	light, torch, bulb, lamp, spotlight, shiny,	freeze, freezer, cold, blended, hard, soft,	froglet, frog, grow, chan	ge, names of		
	weed, grow, shoot, die, dead, soil	bright, brighter, brightest, Sun, shine,	bendy, stiff, wobbly, wood, plastic, paper,	animals and their young,	, fur, feathers,		
		glow, mirror	card, fabric	scales, tail, wings, beak,	claws, paws,		
	Expose children to supplementary	object, float, sink, water, up, down, top,		hooves, swim, walk, run,	, jump, jump, fly,		
	vocabulary such as:	bottom, push, pull, magnet, spring,	Expose children to supplementary	patterns, spots, stripes,	baby, toddler,		
	Seedling, healthy, unhealthy, strong,	squash, bend, twist, stretch, turn, spin,	vocabulary such as:	child, adult, old person, s	smell, taste, touch,		
	sturdy, wilting, decay, mould, life cycle	smooth, rough, fast, slow	solid, liquid, rigid, stronger, weaker	feel, hear, see, blind, dea	af, natural, plant,		
		sound, noise, loud, quiet, high, low,		animal, leaves, seeds, co	nkers, acorns,		
		music, bang, blow, pluck, soft, hard, fast,		twigs, bark, shells, feathe	ers, pebbles,		
		slow, names of instruments		stones, same, different			
		Expose children to supplementary		Expose children to supple	ementary		
		vocabulary such as:		vocabulary such as:			
		mains electricity, device, appliance,		life cycle, mane, webbed	fee, senses,		
		electrical		elderly, die (if appropriat	te) living, dead,		
		light source, reflective, non-reflective,		similar			
		dim, dimmer, dimmest					
		rising, falling, attract, repel, faster,					
		slower, pulley, gear, elastic					

		musician, notes, vibrate, vibration, pitch, rhythm, pulse, volume			
Reception	Earth and Space	Animals/Humans	Materials/Light/Forces/Sound	Seasons	Living Things and their habitats
	Model and encourage children to use vocabulary such as: Sun, Moon, Earth, star, planet, sky, day, night, space, round, bounce, float Expose children to supplementary vocabulary such as: sunrise, sunset, astronaut, astronomer, constellation, orbit, nocturnal, slowmotion, magnify	Model and encourage children to use vocabulary such as: names of animals, live, on land, in water, jungle, desert, North Pole, South Pole, sea, hot, cold, wet, dry, snow, ice hair (black, brown, dark, light, blonde, ginger, grey, white, long, short, straight, curly), eyes (blue, brown, green, grey), skin (black, brown, white), big/tall, small/short, bigger/smaller, baby, toddler, child, adult, old person, old, young, brother, sister, mother, father, aunt, uncle, grandmother, grandfather, cousin, friend, family, boy, girl, man, woman Expose children to supplementary vocabulary such as: environment, polar regions, ocean, camouflage bald, elderly, wrinkles, male, female, freckles	Model and encourage children to use vocabulary such as: ice, water, frozen, icicle, snow, melt, wet, cold, slippery, smooth, big, bigger, biggest, smaller, smaller, smallest, hard, soft, bendy, rigid, wood, plastic, paper, card, metal, strong, weak, hot, apply heat, waterproof, soggy, not waterproof, best, change, change back sunny, light, shadow, shady, clouds, torch, see-through, non-see through, source, light source float, sink, up, down, top, bottom, surface, move, roll, drop, fly, turn, spin, fall, fast, slow, faster, slower, fastest, slowest, further, furthest, wind, air, water, blow, bounce sound, noise, listen, hear, music, voices, bird song, traffic, sirens, thunder, high, low, loud, quiet, soft, volume, crackle, thunder, hum, buzz, roar Expose children to supplementary vocabulary such as: solid, liquid, gas, most suited casting a shadow, pale, dark, transparent, opaque force, rotate, solid, liquid, gravity source, crescendo, vibration, pitch	Model and encourage children to use vocabulary such as: spring, summer, autumn, winter, seasons, sunny, cloudy, hot, warm, cold, shower, raining, storm, thunder, lightning, hail, sleet, snow, icy, frost, puddles, windy, rainbow, animals, young, plants, flowers Expose children to supplementary vocabulary such as: hibernate, migrate, snowflake	Model and encourage children to use vocabulary such as: plant, tree, bush, flower, vegetable, herb, weed, animal, names of plants and animals they see, name of a contrasting environment e.g. beach, forest Expose children to supplementary vocabulary such as: environment
Year 1	Plants	Animals including Humans	Everyday Materials (Y1) Uses of Everyday Materials (Y2)	Seasonal Change	Living Things and their Habitats
	Leaf, flower, blossom, petal, fruit, berry, root, seed, trunk, branch, stem, bark, stalk, bud Names of trees in the local area Names of garden and wild flowering plants in the local area	Head, body, eyes, ears, mouth, teeth, leg, tail, wing, claw, fin, scales, feathers, fur, beak, paws, hooves Names of animals experienced first-hand from each vertebrate group Parts of the body including those linked to PSHE teaching Senses – touch, see, smell, taste, hear, fingers (skin), eyes, nose, ear and tongue. Although we often use our fingers and hands to feel objects, the children should understand that we can feel with many parts of our body. Name specific birds and fish. (They do not need to use the terms mammal, reptiles etc. or know the key characteristics of each, although they	Object, material, wood, plastic, glass, metal, water, rock, brick, paper, fabric, elastic, foil, card/cardboard, rubber, wool, clay, hard, soft, stretchy, stiff, bendy, floppy, waterproof, absorbent, breaks/tears, rough, smooth, shiny, dull, see-through, not see-through.	Weather (sunny, rainy, windy, snowy etc.) Seasons (winter, summer, spring, autumn) Sun, sunrise, sunset, day length	

Year 2	Plants	will probably be able to identify birds and fish, based on their characteristics.) The children also do not need to use the words carnivore, herbivore and omnivore. If they do, ensure that they understand that carnivores eat other animals, not just meat. Animals including Humans	Everyday Materials (Y1)	Seasonal Change	Living Things and their Habitats
	As for Year 1 plus light, shade, sun, warm, cool, water, grow, healthy Name of seeds and bulbs planted.	Offspring, reproduction, growth, child, young/old stages (examples - chick/hen, baby/child/adult, caterpillar/butterfly), exercise, heartbeat, breathing, hygiene, germs, disease, food types (examples – meat, fish, vegetables, bread, rice, pasta)	Uses of Everyday Materials (Y2) Shape, push/pushing, pull/puling, twist/twisting, squash/squashing, bend/bending, stretch/stretching Names of materials – wood, metal, plastic, glass, brick, rock, paper, cardboard Properties of materials – as for Year 1 plus opaque, transparent and translucent, reflective, nonreflective, flexible, rigid		Living, dead, never been alive, suited, suitable, basic needs, food, food chain, shelter, move, feed. Names of local habitats e.g. pond, woodland etc. Names of micro-habitats e.g. under logs, in bushes etc.